

A2.3 Transnational peer-review and comparative report

VET TRAINERS

A snapshot of digital maturity, needs, and barriers for VET educators in Greece

Based on our survey data for VET educators in Greece, there is a readiness gap. While optimism for XR (VR/AR) is nearly universal, actual implementation is hindered by a critical lack of hardware, low technical confidence, and a massive demand for professional development.

Adoption

Traditional methods dominate:
93.8% of trainers still rely exclusively on real-world labs and practical training.



96.9%
Believe in XR's potential

Nearly all trainers believe VR/AR improves student learning outcomes.

Only 12.5%
have used XR in classrooms

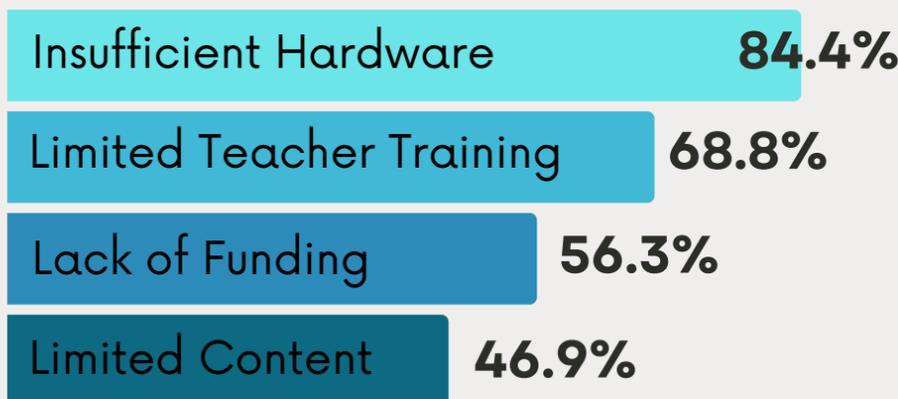
Despite high optimism, only 4 out of 32 trainers have used the technology.

Technical confidence is low:

56% of trainers report feeling neutral or unconfident in using XR tools.

Barriers to integration

Top barriers to digital transformation in Greek VET



The path forward: teacher wishlist

Trainers' top needs are professional development, dedicated hardware, and integrated curriculum resources.

81.3%
Demand for training

75%
Focus on simulations
75% of trainers are most interested in using simulations for teaching